

# On Modeling Low-Power Wireless Protocols Based On Synchronous Packet Transmissions

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# Motivation

Accurate mathematical models of low-power wireless protocols are important

- » Understanding (e.g., trade-offs, parameters)
- » Verification
- » System design (e.g., node placement, power sources)
- » Prediction and adaptation at runtime

But traditional **link-based** multi-hop protocols are intricate and difficult to model (e.g., ZigBee)

# Motivation

Highly dynamic network topology due to:

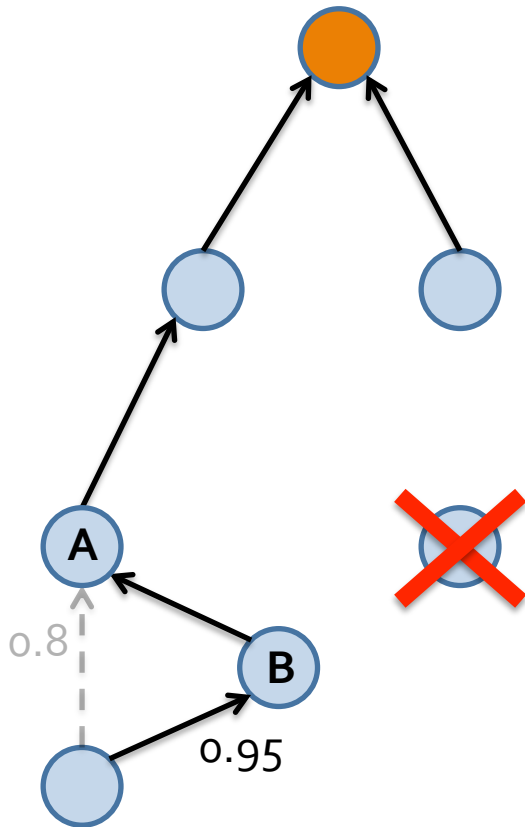
- » Volatile low-power wireless links
- » Node mobility, failures

Traditional protocols maintain substantial **network state** that governs their operation (e.g., link qualities)

- » Distributed across nodes
- » Concurrent, uncontrolled updates

Modeling often stops at the link layer, where interactions are *single-hop* → insufficient!

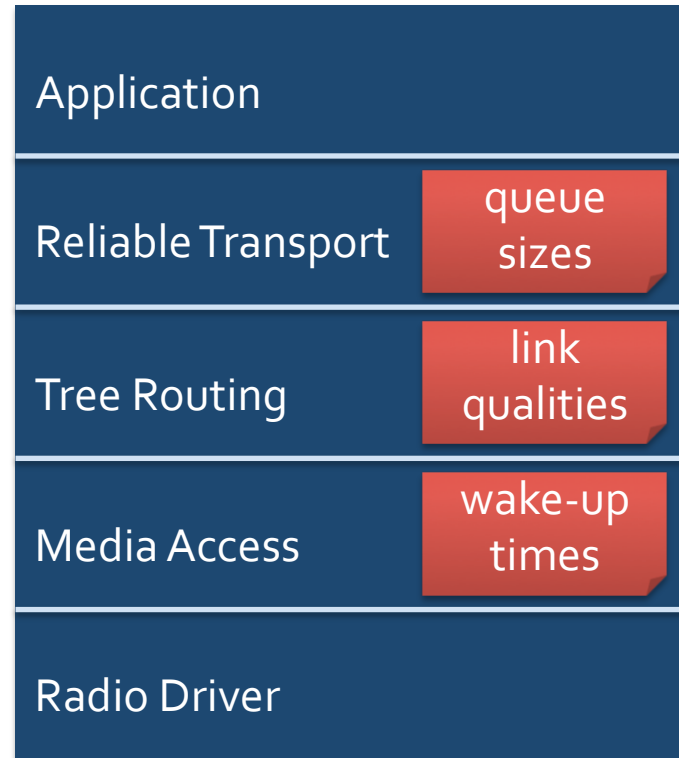
# Example: End-to-End Delivery



*end-to-end*

*one-hop/  
end-to-end*

*one-hop*



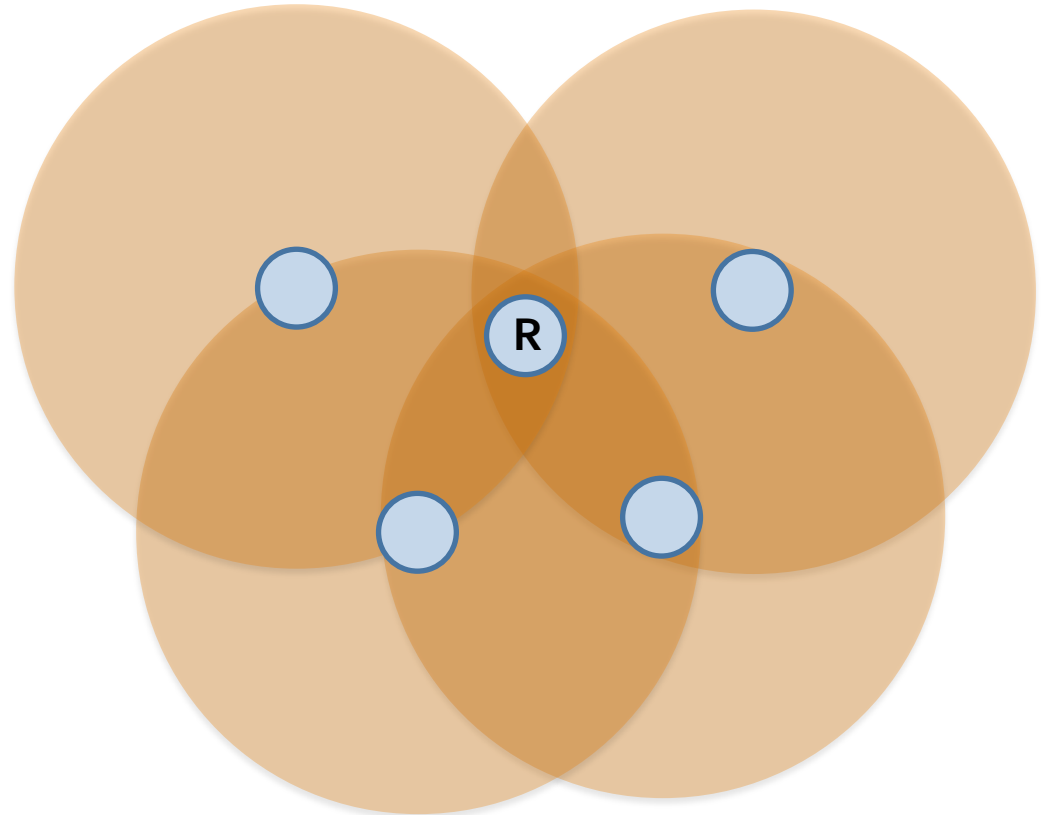
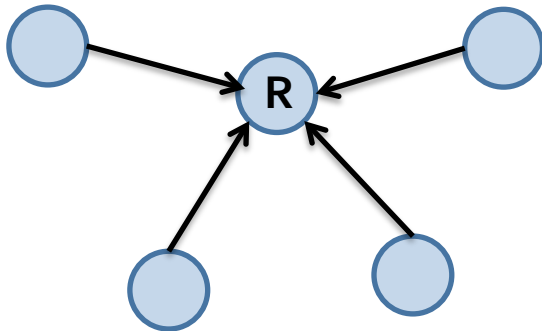
Continuously changing

 = network state

Protocols abstract the *unreliable* wireless channel as **point-to-point links** → major reason for complexity

# Synchronous Transmissions (ST)

Multiple nodes send simultaneously to the same receiver, as opposed to pairwise *link-based transmissions (LT)*



# Synchronous Transmissions (ST)

Enabled by IEEE 802.15.4 physical-layer phenomena:

- » *Power (and delay) capture* → different/identical packets
- » *Constructive baseband interference* → identical packets

Several recent protocols exploit ST for various purposes:

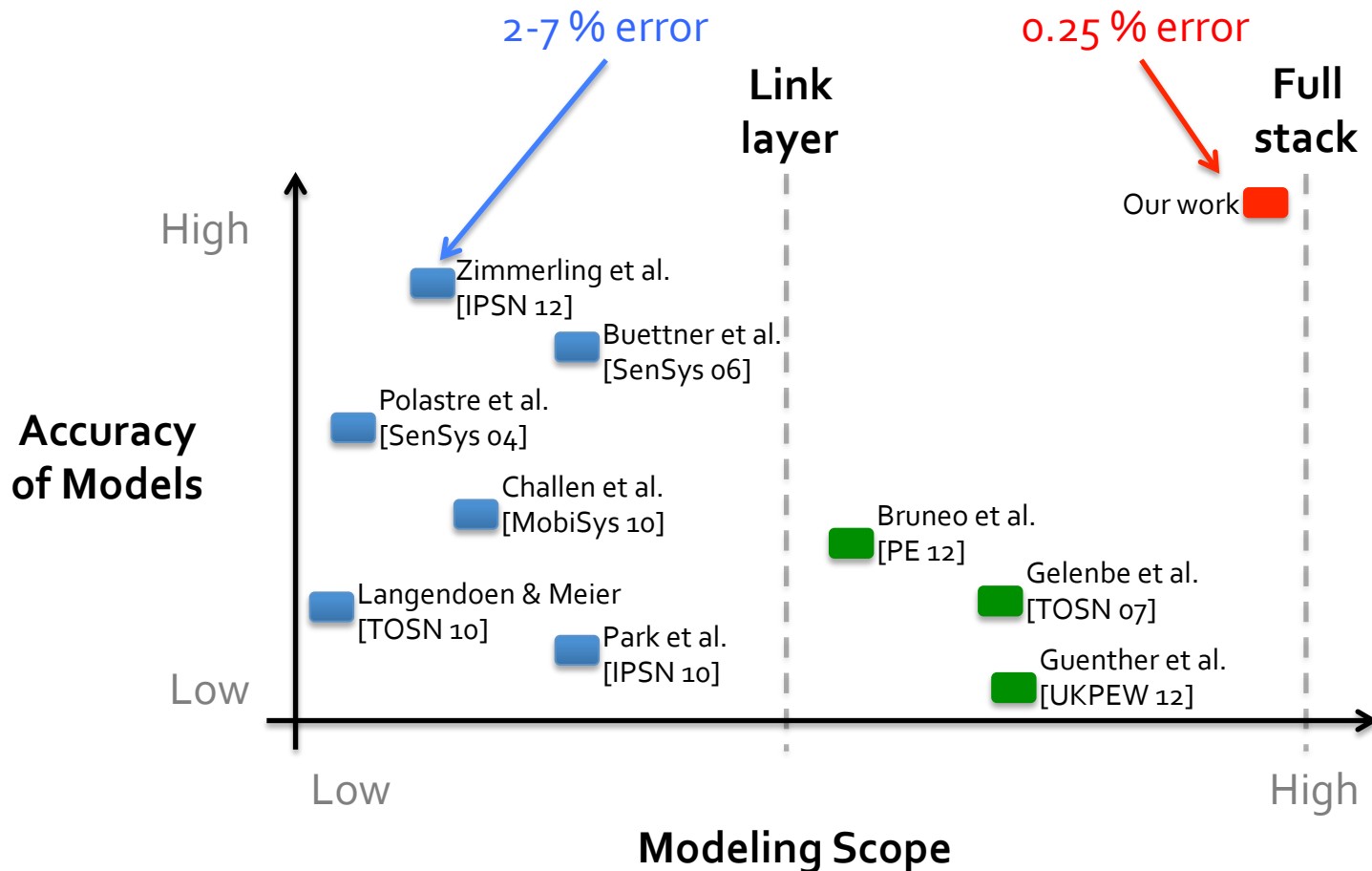
- » A-MAC [SenSys 10]: contention resolution
- » Glossy [IPSN 11]: network flooding
- » Splash [NSDI 13]: code updates
- » CAOS [SenSys 13]: all-to-all communication

ST enable efficient and reliable multi-hop protocols with *very little network state*

# Open Question

Do ST also enable **simple** yet **accurate** modeling?

# Modeling Trade-Off Space





# Outline

Validity of the Bernoulli assumption to ST vs LT

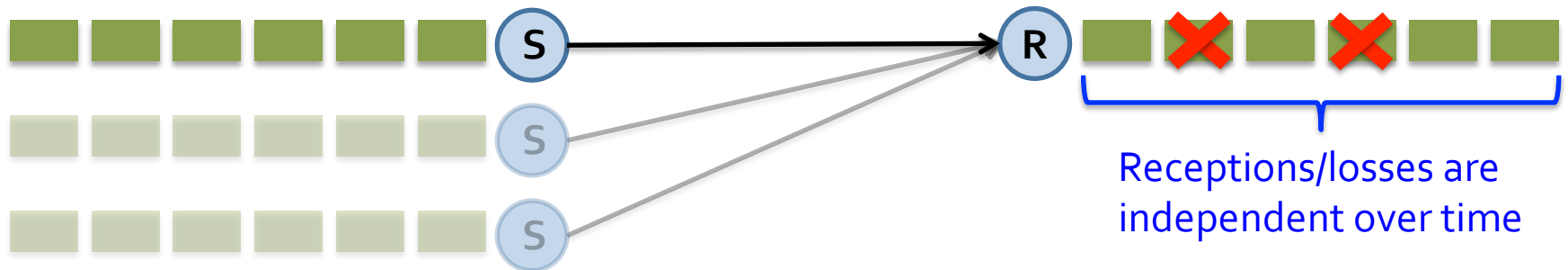
Modeling an ST-based multi-hop protocol

Model validation through real-world experiments

# Bernoulli Assumption

Intended receiver of a sequence of packets observes a sequence of **i.i.d. Bernoulli trials**

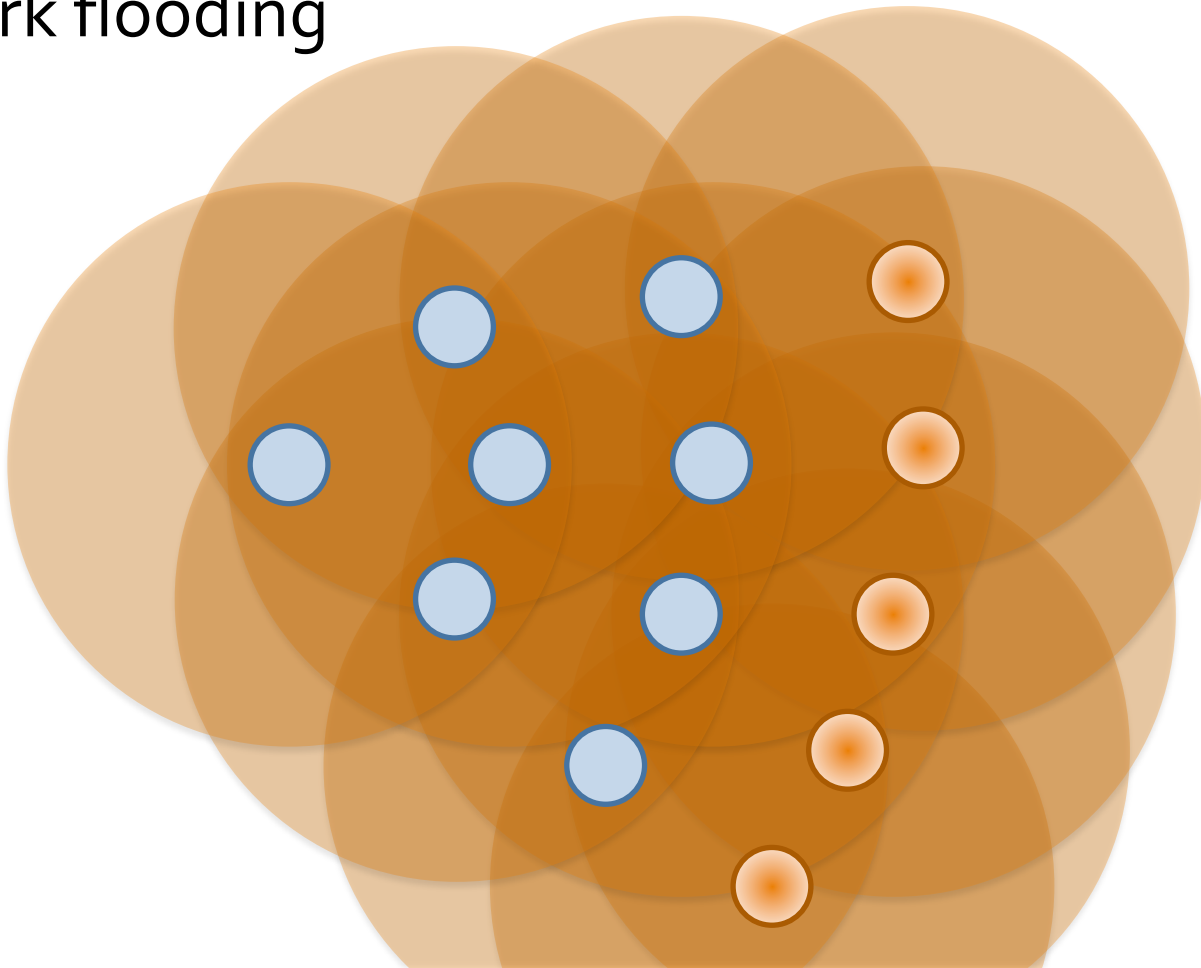
- » *Success* (packet received) with probability  $p$
- » *Failure* (packet lost) with probability  $1 - p$



Empirical studies showed that this assumption is not always valid to LT (esp. when packets are close in time)

# Methodology

Glossy [IPSN 11] leverages ST for efficient and reliable network flooding



# Methodology

139-node testbed at NUS

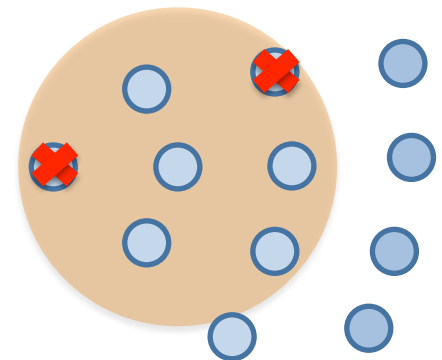
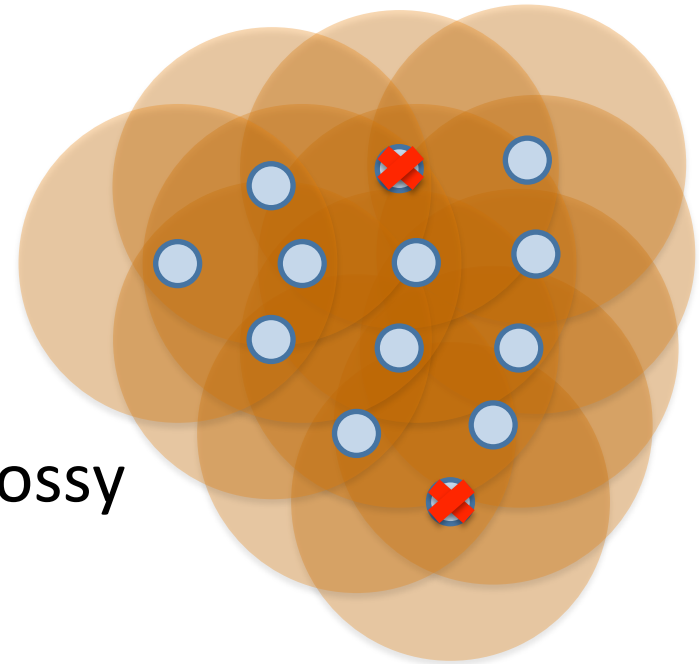
20-byte packets at 20 ms IPI

*ST-Type*: how protocols perceive Glossy

- » 70 equally distributed nodes
- » 50,000 Glossy floods each
- » Remaining 138 nodes log

*LT-Type*: how protocols perceive LT

- » All 139 nodes
- » 50,000 broadcasts each
- » Nodes within radio range log



Collected >1,200,000,000 packet reception events

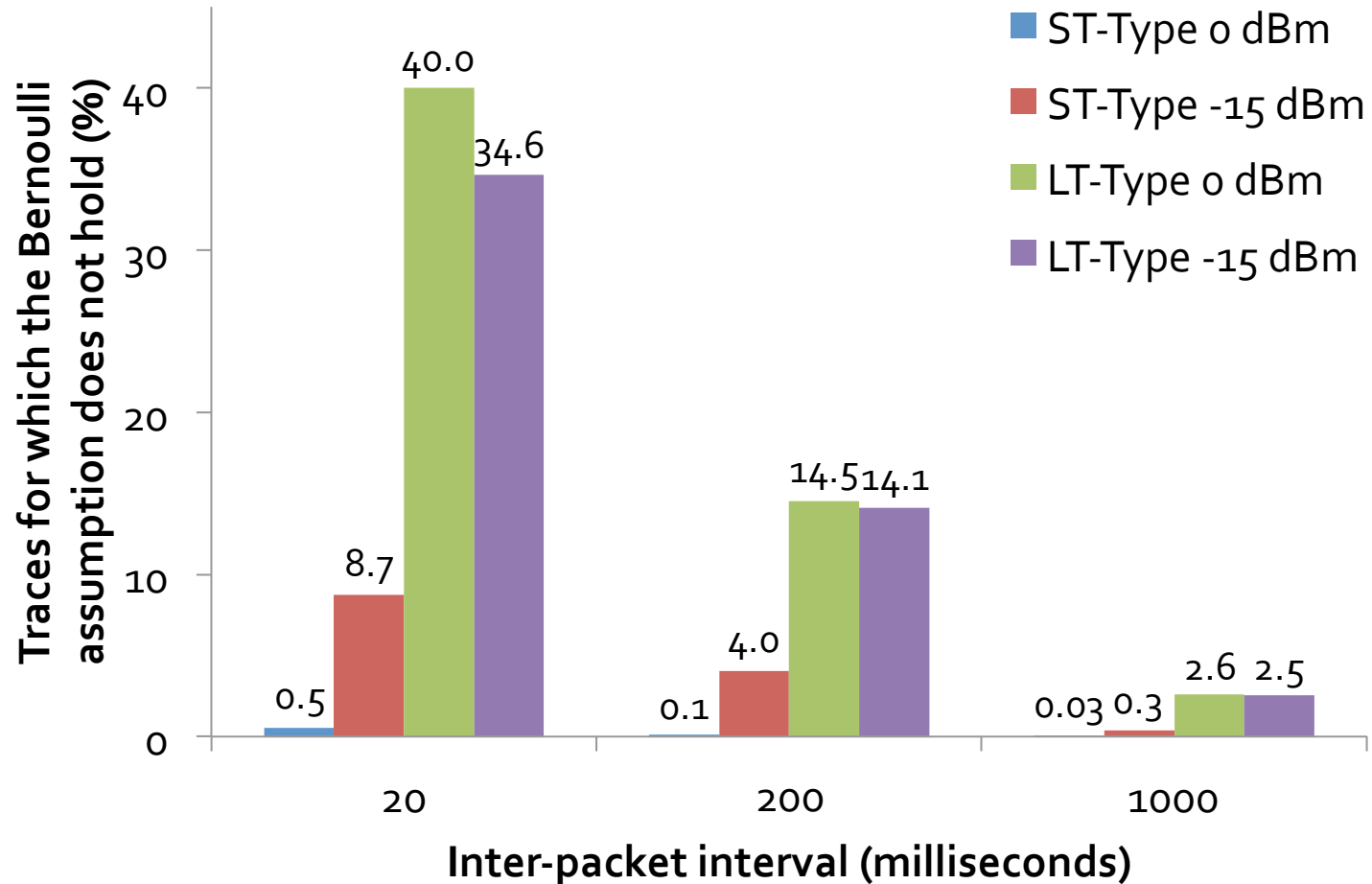
# Trace Analysis

- 1) Represent every trace as a *discrete-time binary time series*  $\{x_i\}^n$  of length  $n = 50,000$ :

010011100111110011101010...

- 2) Keep only *weakly stationary* time series, using two empirical tests for non-constant mean/variance
- 3) Check the validity of the Bernoulli assumption, using a statistical test based on the *sample autocorrelation*

# Bernoulli Results



# Outline

Validity of the Bernoulli assumption to ST vs LT

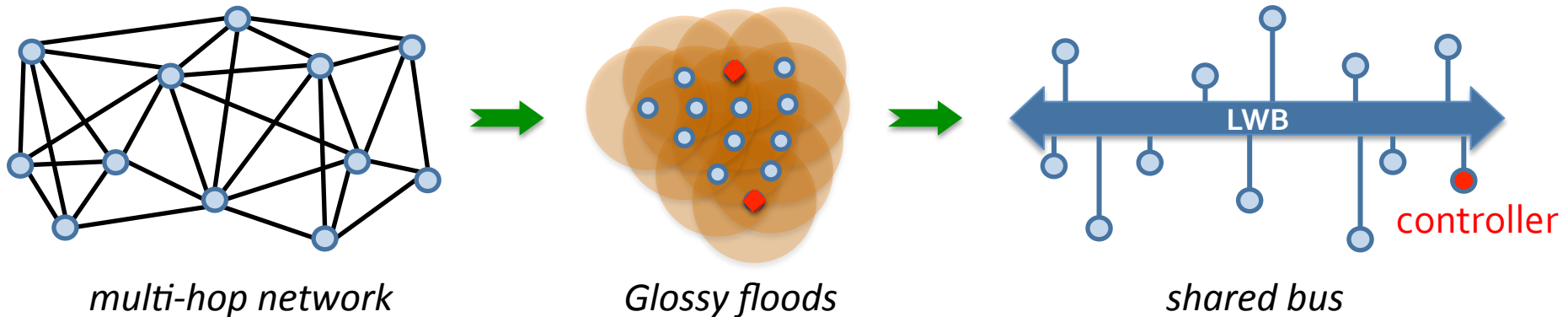
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# Low-Power Wireless Bus (LWB)

LWB [SenSys 12] uses **only ST** for communication

- » Turns a multi-hop network into a “virtual” single-hop network, similar to a *shared bus*



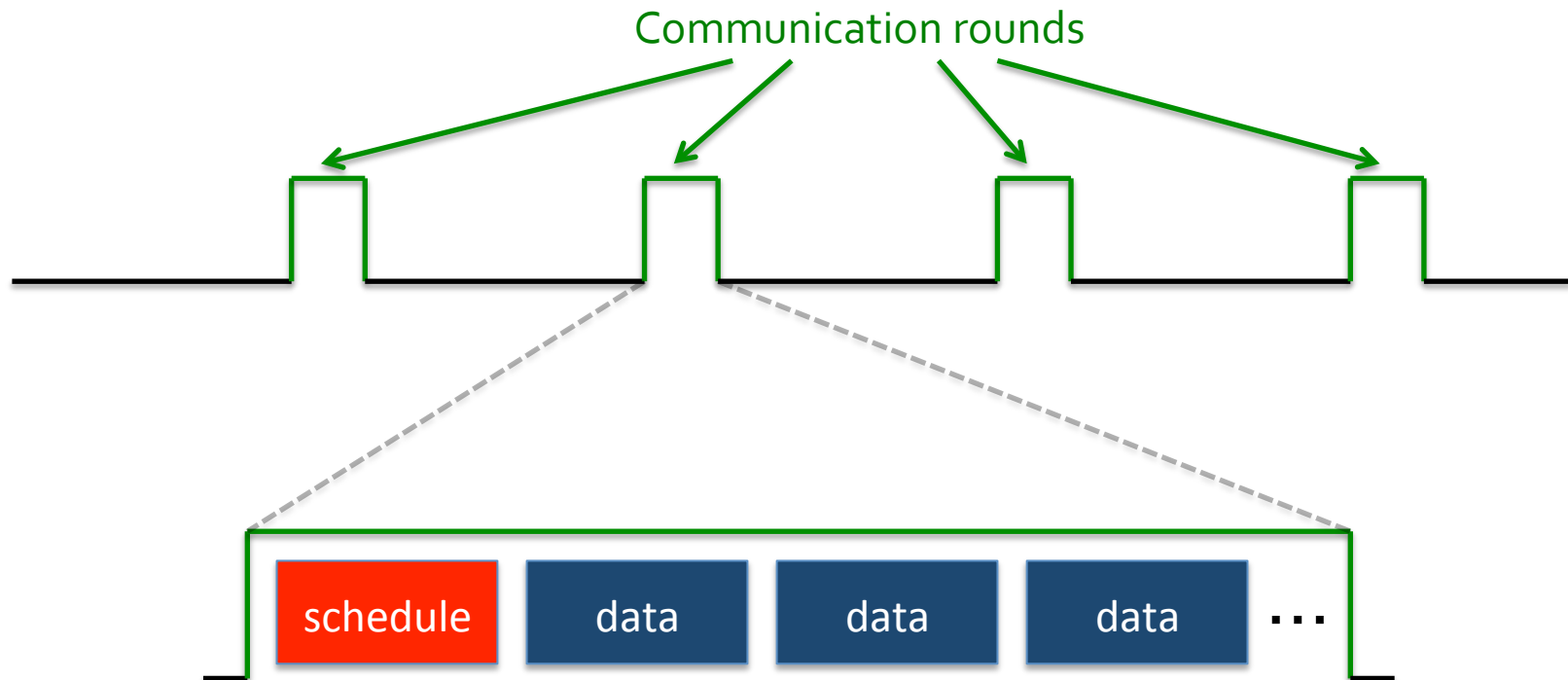
## Centralized scheduling

- » A *controller* node orchestrates all communication

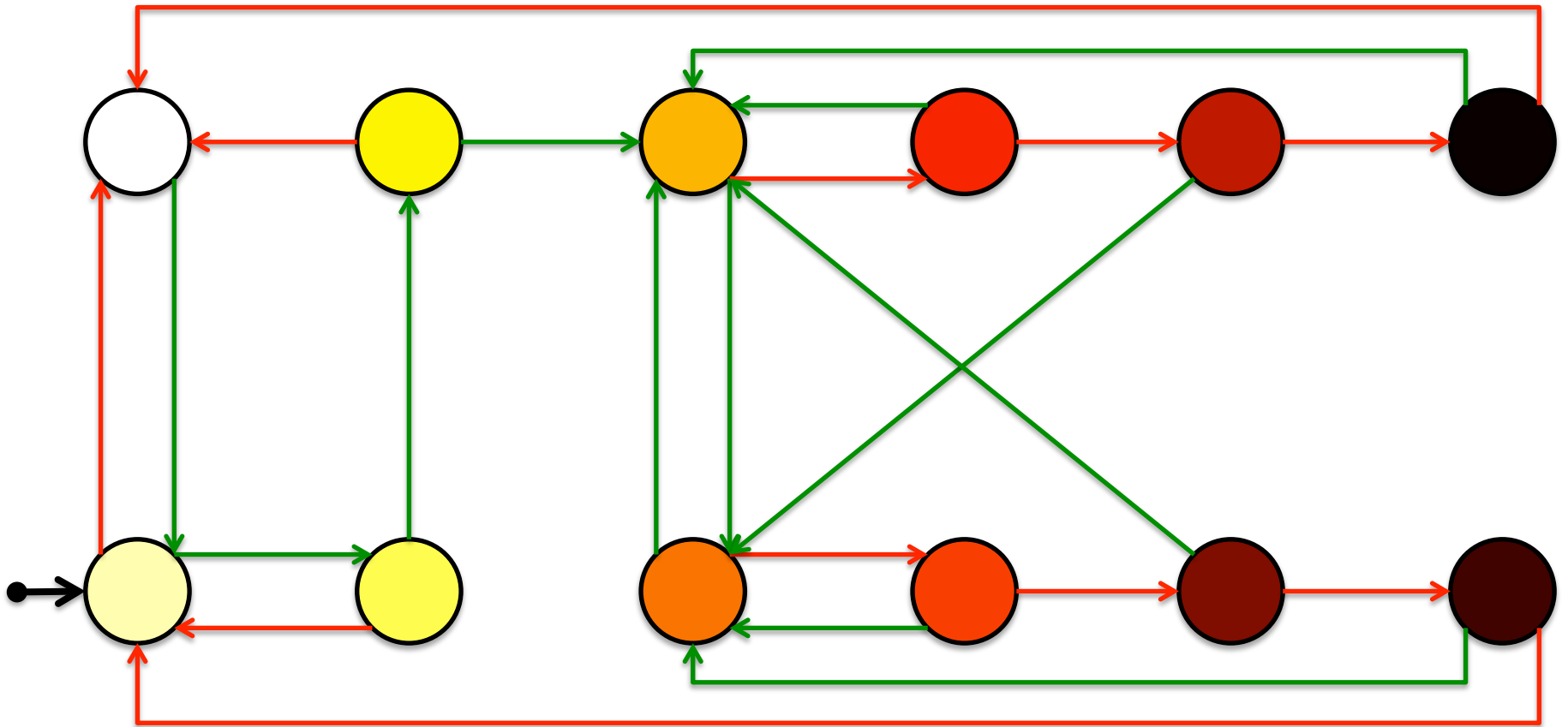


# Schedule-Driven Operation

*A single event* – the reception of schedules from the controller – drives the operation of all LWB nodes

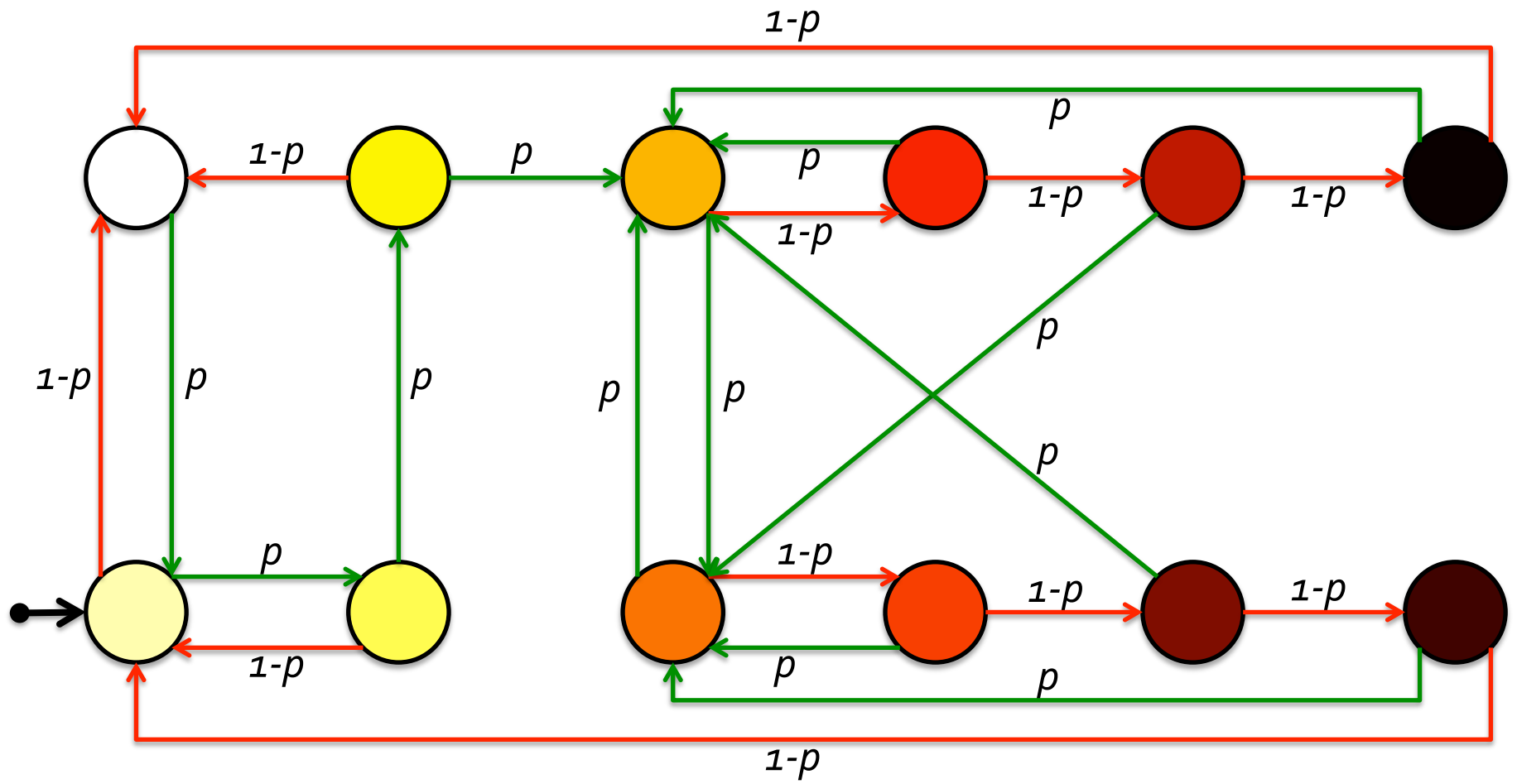


# Finite-State Machine



→ = schedule received  
→ = schedule missed

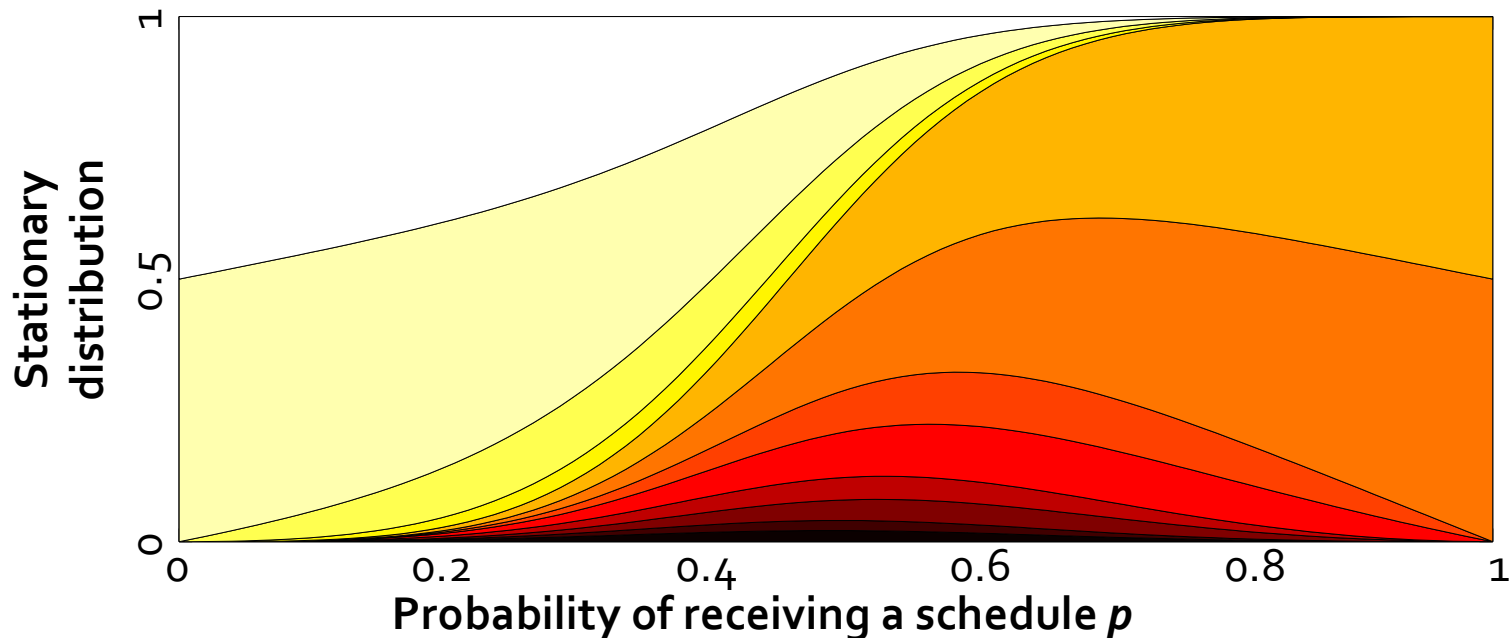
# Discrete-Time Markov Chain



- = schedule received, with probability  $p$
- = schedule missed, with probability  $1-p$

# Energy Model

Stationary distribution of the DTMC gives the frequency of visits to each state in the long run for a given  $p$



Combined with the well-defined cost of each state, we get the long-term expected energy cost of a LWB node

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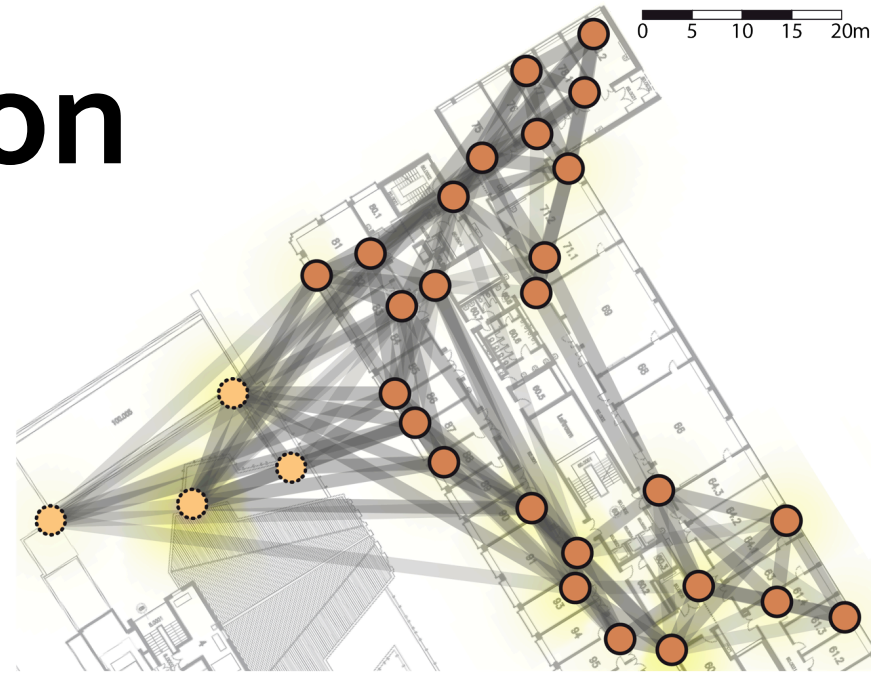
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# Model Validation

30-node testbed at ETH Zurich

15-byte payload at 6 sec IPI

Tx power: 0 dBm (max)

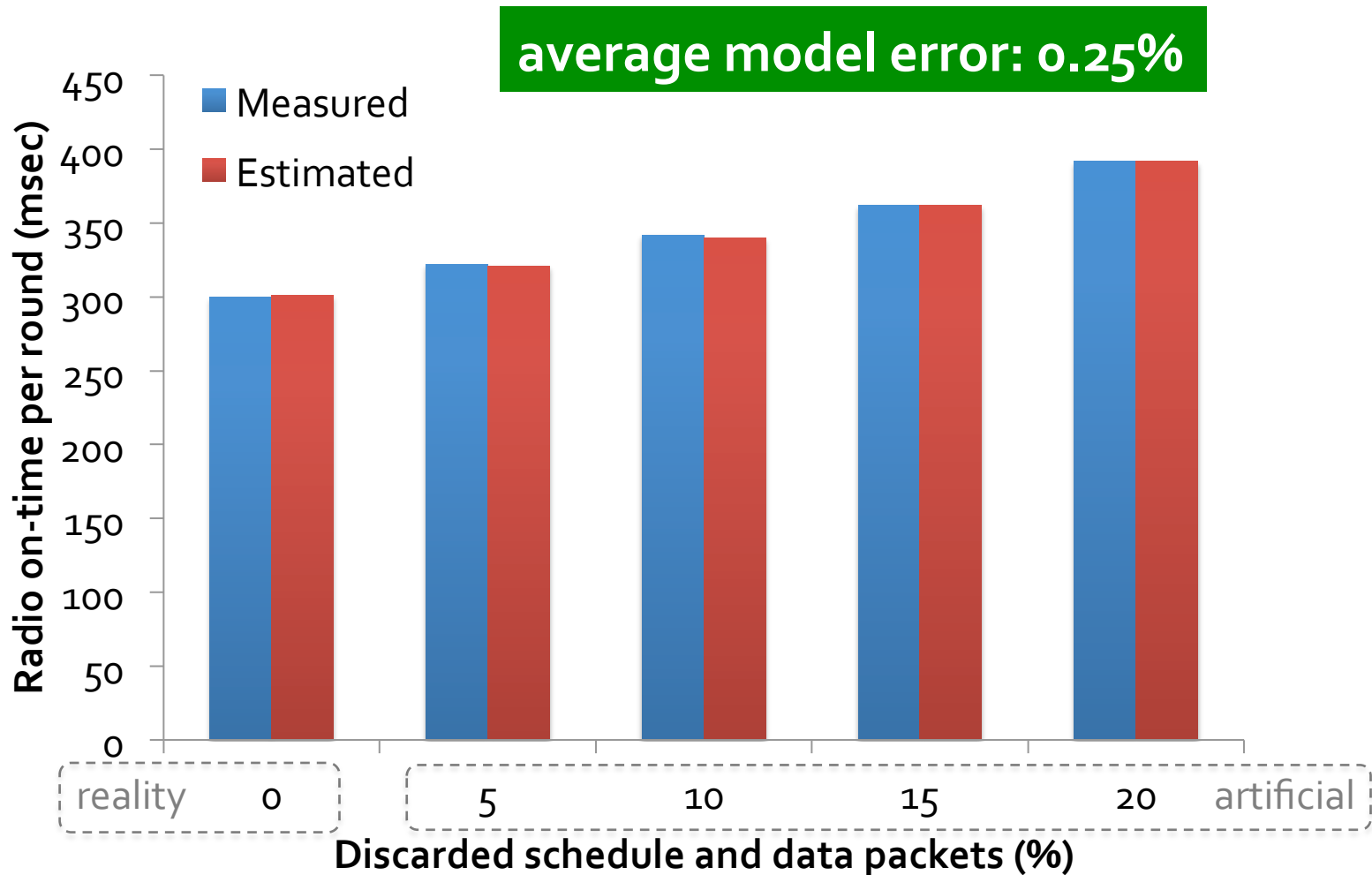


Estimate several model parameters at runtime, such as:

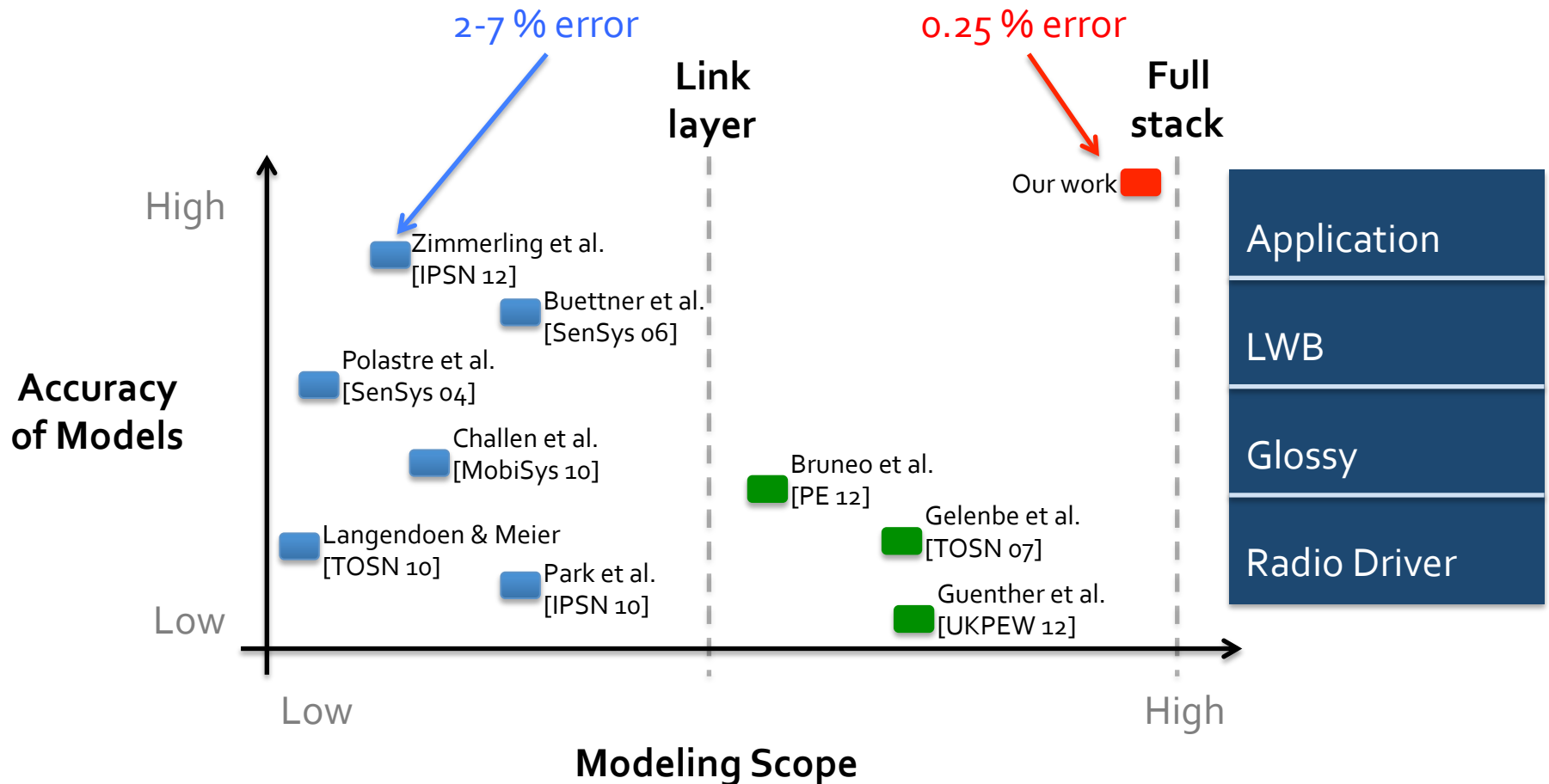
$$\rho = \frac{\text{number of received schedules}}{\text{number of expected schedules}}$$

Measure energy consumption using established software-based methods

# Energy Validation Results



# Modeling Trade-Off Space





# Conclusions

The Bernoulli assumption is highly valid to ST but often illegitimate to LT

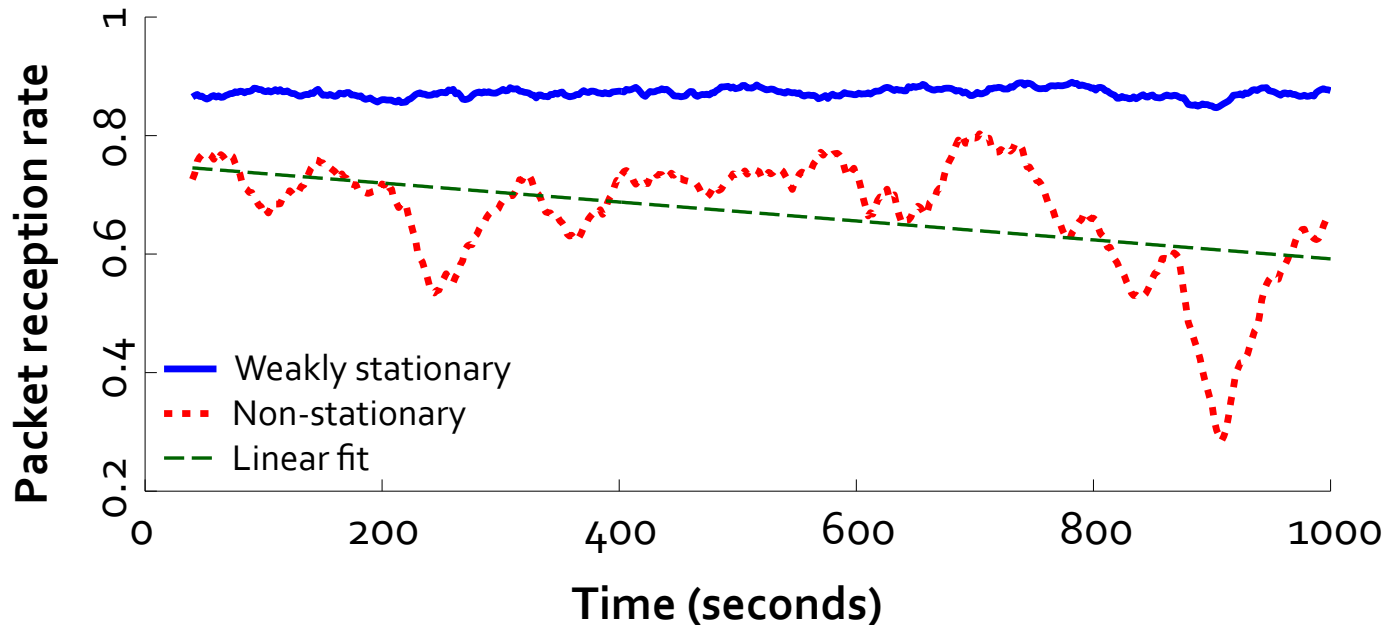
ST enable simple yet accurate modeling of a *complete* state-of-the-art low-power wireless networking stack

# Test for Weak Stationarity

Formal tests (e.g., KPSS, ADF) often fail in practice

Empirically declare a trace as non-stationary if

- » PRR changes by 0.015 or more over the entire trace, or
- » PRR drops/rises by  $>0.05$  within 40 seconds (2,000 packets)



# Trace Statistics

Type	Tx power	Total	Non-stationary	Weakly stationary
ST-Type	0 dBm	9660	47	9613
ST-Type	-15 dBm	9660	256	9404
LT-Type	0 dBm	4189	1418	2771
LT-Type	-15 dBm	1777	588	1189

# Validating Bernoulli

Let  $\{x_i\}^n$  a realization of an i.i.d. sequence  $\{X_i\}^\infty$  of random variables with finite variance

- » For large  $n$ , about 95% of the sample autocorrelation values should lie within the confidence bounds  $\pm 1.96/n^{1/2}$
- » We consider the Bernoulli assumption valid for a given trace if the above holds already at lag 1

